

Summary of Program Revisions

Corrective Reading and Additional Tools



Corrective Reading © 2008 Summary of Program Revisions

Decoding – All Levels

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Skill being taught identified in heading for each exercise.	 Lesson Objectives charts appear in Presentation Books at the beginning of every five lessons. Each summarizes content taught in relationship to essential elements of reading. 	Offers a clear, overall picture of skills and concepts presented in the program.
•	Blue dot in front of an exercise indicated a new skill or teaching procedure.	"New" icon in red highlights the introduction of a new skill or teaching procedure.	 New instructional concepts and teaching routines stand out. Simplifies lesson preparation
٠	Presentation Books were 2-color.	 Presentation Books are now 5-color. Minor changes have been made to the overall design, i.e. error correction procedures appear in a box (vs. double lines in the teaching script) and board work is laid out so changes, such as adding/subtracting endings are more apparent. 	Teacher material is easier to use.
•	Lesson Point Summary varied from level to level.	Five-Lesson Point Summary used across the program.	Easier to understand and implement a uniform management system.



Summary of Program Revisions

Decoding - All Levels (continued)

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Point system used to motivate students.	Students can now earn 20 points daily for their work in Decoding A.	Points are easily translated into letter grades.
•	Mastery Test Package (Teacher Book and Test Books) sold separately for all levels. In-program Mastery Tests found in Level A only.	 Directions for Mastery Tests embedded in all Presentation Books at point of use. Specific guidelines for re-teaching accompany each Mastery Test. 	 Provides more information about the different types of problems students may be experiencing. Easier to objectively monitor progress.
•	Mastery Tests for Levels B1, B2, and C were administered mid- program and end-of- level.	 Mastery Tests given after lessons 4, 7, 10 and every 5th lesson thereafter in Level A. End of level mastery test after lesson 65 has been added. Mastery Tests given after lessons 10, 20, 30, 40, 50, 60 and 65 in Levels B1 and B2. Mastery Test at lesson 65 is an end-of-level mastery test. Mastery Tests given after lessons 30, 60, 90, and 125 in Decoding C. Mastery Test at lesson 	Identification of problems is timely throughout the program.
•	Underlined word indicated the fluency target.	 125 is an end-of-level mastery test. Running word counts are provided in the Student Book for Decoding B1, B2 and C. 	Saves time when calculating the number of words read during Fluency Assessments.



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Decoding - All Levels (continued)

1999 Edition	2008 Edition	<u>Improvement</u>
Comprehension questions ensured that students followed story events.	Expanded activities in Decoding B1, B2, and C require students to summarize events of previous stories, identify causes and effect, compare and contrast characters, identify sequences of events, and identify the main idea of a selection.	Better supports state and district standards.



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Decoding A

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Rate requirements for Individual Checkouts in Lessons 46-65 vary somewhat from lesson to lesson.	Rate requirements have been graduated so that students read at about 40 words per minute in Lessons 46 through 50 and gradually increase to over 60 words per minute near the end of the program.	Makes it likely that low- achieving students will succeed on real reading tasks.
•	Point system used in Level A was significantly different from that used in other levels.	Point system in Level A modified to be the same (20 points per lesson) as that found in Decoding A, B1, B2, and C.	Uniform management system across all levels is easier to implement.
•	Circle game provides practice to help students recognize letters/words in a single glance.	The total number of letter/words circled has been added to the end of each line.	Students know how many letters/words to look for.
•	Mastery Tests provide remedies for groups that are having difficulty mastering skills.	In addition, the Student Profile chart (BLM) in Level A Teacher's Guide identifies specific exercises that can be presented to students who need extra help.	Providing differentiated instruction based on error patterns is much easier.
•		anged slightly in lessons 48, 5 nix Presentation Books from on	



Summary of Program Revisions

Decoding B1

1999 Edition 2008 Edition Improvement		
1999 Edition	2008 Edition	<u>Improvement</u>
Lessons 1-10 of Decoding B1 quickly review phonics and word attack skills taught in Decoding A.	 Lessons 1-10 have a slower rate of introducing new skills than the 1999 edition. New, carefully-scaffolded exercises prepare students, who have not gone through Decoding A, to sound out regular words. 	Additional practice with sounding out ensures that students who have not gone through Decoding A grasp alphabetic principle.
Lessons 1-10 of Decoding B1 review high frequency, irregular	The number of irregular words presented has been reduced.	Easier for students who have not gone through Decoding A.
words presented in Decoding A.	 Students receive more practice decoding regularly spelled words. 	Ensures that students are firm on pronunciation of vowel sounds by Lesson 10.
All lessons in Decoding B1 use a spelling correction for word identification errors.	Lessons 1-10 of Decoding B1 specify that the teacher provide a sounding out correction for many exercises.	Ensures that students master the alphabetic principle.
All students started Decoding B1 at Lesson 1.	Students completing Decoding A start Decoding B1 at Lesson 8.	Student progress is accelerated.
Students work in assigned pairs and tally mistakes that their partner makes during peer checkouts.	New activities in early lessons of Decoding B1 (i.e. Fooler Game in Lessons 1-3; Individual Reading Checkouts, Lessons 11-12) provide practice in catching errors the teacher makes while reading aloud.	Students are better prepared to identify errors when they do peer checkouts.



Summary of Program Revisions

Decoding B1 (continued)

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Workbook activities are carefully integrated with word-attack exercises.	New workbook activities provide students with increased practice identifying the base part of words that have endings (i.e. like, liking)	Improved word analysis and oral reading accuracy.
•	Circle game provides practice to help students recognize letters/words in a single glance.	The total number of letter/words circled has been added to the end of each line.	Students know how many letters/words to look for.

Note: Presentation Books, Student Books and Workbooks for Decoding B1 are not compatible with the 1999 edition.



Summary of Program Revisions

Decoding B2

1999 Edition	2008 Edition	<u>Improvement</u>
Lessons 1-10 provide a quick review of decoding and word recognition introduced in Decoding B1.	Additional exercises in Lessons 1-5 teach the final e rule that is introduced in Decoding B1.	Easier start for students who have not gone through Decoding B1.
Oral reading checkouts provide an assessment of fluency.	 Minimum reading rates are increased. Students read at a minimum rate of 90 words per minute at the beginning of Decoding B2 and 130 words per minute at the end. 	The program is consistent with current research on oral reading fluency.

Note: Presentation Books, Student Books and Workbooks for Decoding B1 are not compatible with the 1999 edition.



Summary of Program Revisions

Decoding C

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Word-attack skills address letter combinations and affixes.	Additional exercises in Lessons 6-25 give students practice reading multi-part	Better prepares students to analyze and decode multisyllabic words.
		words, such as re/ spond/ ed, en / large / ment.	Bridges the gap between a reading program and the students' ability to read textbooks and other informational material.
•	Starting with Lesson 56, teachers were asked to select material from newspapers, magazines, and textbooks.	14 'bonus' selections have been added to the program for students to read after they complete the regular parts of the lesson.	 Prepares students to transfer skills to reading material encountered in other classes. Saves time
		Sentence structures are more complicated than those found in the core program.	

Note: Presentation Books, Student Books and Workbooks for Decoding C are not compatible with the 1999 edition.



Summary of Program Revisions

Comprehension—All Levels

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Skill being taught identified in heading for each exercise.	 Lesson Objectives charts appear in Presentation Books at the beginning of every five lessons. Each summarizes content taught in relationship to essential 	Offers a clear, overall picture of skills and concepts presented in the program.
		elements of reading.	
•	Blue dot in front of an exercise indicated a new skill or teaching procedure.	"New" icon in red highlights the introduction of a new skill or teaching procedure.	 New instructional concepts and teaching routines stand out. Lesson preparation is simplified.
•	Presentation Books were 2-color.	Presentation Books are now 5-color.	 Teacher material is easier to use.
		Minor changes have been made to the overall design, i.e. cleaner line breaks and use of bullets that help teachers keep track of where they are in the script.	



Summary of Program Revisions

Comprehension—All Levels (continued)

1999 Edition	2008 Edition	<u>Improvement</u>
Placement Test required individual testing of each student.	Group-administered screening test is made up of 16 multiple-choice items.	Time required to test and place students into the program is significantly shorter.
	Students who make more than 7 errors take Test 2 (individually administered) that places them into Comprehension A, Comprehension A Fast Cycle, or Comprehension B1.	
	Students who make 7 or fewer errors take Test 3 (group administered) that places them into Comprehension B1, Comprehension B1 Fast Cycle, or Comprehension C.	
Mastery tests provided in-program and with separately purchased tests.	Regularly scheduled mastery tests appear as part of every 10 th lesson.	Identification of problems is timely throughout the program.
	Directions for administration, scoring, and test remedies are at point of use in each Teacher Presentation Book.	
	Test forms are in the back of each workbook.	



Summary of Program Revisions

Comprehension—All Levels (continued)

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Mastery tests for Comprehension B1, B2, and C paired with Fact Game review. Content of tests relied heavily on information reviewed in Fact Games immediately prior to testing.	 Mastery tests in Comprehension B1 and B2 at the end of lessons 10, 20, 30, etc. Fact games appear at the end of lessons 5, 15, 25, etc. Mastery tests in Comprehension C occur every 10th lesson. Fact Games appear at the end of every 15th lesson. (Lessons 30, 60, 90, 120 have both.) Content of Mastery Tests more closely resembles lesson activities and independent work. 	Improved reliability and content validity. Results clearly students' knowledge of specific information and ability to complete tasks on which future lessons will build.
•	Procedures for accelerating students not readily accessible.	 Fast Cycle programs for Comprehension A and B1 cover the same content as regular programs, but at an accelerated rate. Placement test determines if Fact Cycle programs are appropriate. Fast Cycle A = 30 lessons vs. Level A = 60 lessons Fast Cycle B1 = 35 lessons vs. Level B1 = 60 lessons 	Meets the needs of older students who can master content much faster than younger students.



Summary of Program Revisions

Comprehension—All Levels (continued)

	1999 Edition	2008 Edition	<u>Improvement</u>
•	Students write stories about pictures in Comprehension B1 and B2.	 Writing has a stronger emphasis in Comprehension B1 and B2. 	Improved application and transfer of grammar, sentence skills, and editing skills
•	Procedures for story writing explained in lessons 1 and 2. Pictures appear at the	Lessons provide more structure and guidance. Sample words are provided for students to	taught in the program.
	back of student workbooks.	use.Pictures appear in workbooks at point of use.	
		In addition to writing stories, students work in teams to revise.	

Note: Components of Comprehension Levels A and C can be used with the 1999 edition of Comprehension. However, Presentation Books and Workbooks for Comprehension B1 and B2 are not compatible with the 1999 edition.



Summary of Program Revisions

NEW - Practice and Review CD-ROMs (all)

	2008 Edition (All)	<u>Benefits</u>
•	Practice and Review CD-ROM included in Teacher Materials for Decoding A, B1, B2, and C and Comprehension A, B1, B2, and C. (Not included with Comprehension A and B1 Fast Cycle)	 Brief, frequent practice activities add value to cost of Teacher Materials Interactive and engaging
•	Directly linked to daily lessons Based on banks of questions that are distributed across lessons. For example, there are vocabulary games which students would play after completing lesson 40. The vocabulary items in that bank are based on information presented in lessons 1-35.	Practice provided is at the appropriate for skill level to develop automaticity
•	Software monitors student performance, provides corrections when needed, and adapts examples presented based on student responses.	Customized practice builds student mastery quickly

Note: Practice and Review CD-ROMs can be used with 1999 editions of Decoding and Comprehension.



Summary of Program Revisions

NEW - Practice and Review CD-ROMs (Decoding)

	2008 Edition (Decoding)	<u>Benefits</u>
•	Sound and Word Identification— students identify the sound or word said by the narrator	Helps teachers differentiate instruction by providing additional practice for students who need it most without the need for additional instructional time
		Minimizes the difference between better and poorer students within a group to make teaching easier
•	Vocabulary Spectacular 1—students choose the word that best completes a sentence	Builds deeper of understanding of word meanings
•	Vocabulary Spectacular 2—students choose the word that best matches a definition or description	
•	Read and Remember—students read a passage and answer a series of comprehension questions. (They can go back and look at the passage but it costs "points")	Rewards students for understanding what is read the first time through— important on timed tests (poor readers often waste time rereading passages for answers that they should be able to recall after reading the passage once)



Summary of Program Revisions

Practice and Review CD-ROMs – Comprehension

2008 Edition (Comprehension)		<u>Benefits</u>	
•	Vocabulary Spectacular 1—students choose the word that best completes a sentence		Builds deeper of understanding of word meanings
•	Vocabulary Spectacular 2—students choose the word that best matches a definition or description		
•	Fact Finder—students answer questions based on Fact Game lessons presented in the printed program		Develops information and background knowledge frequently assumed in subject area classes